

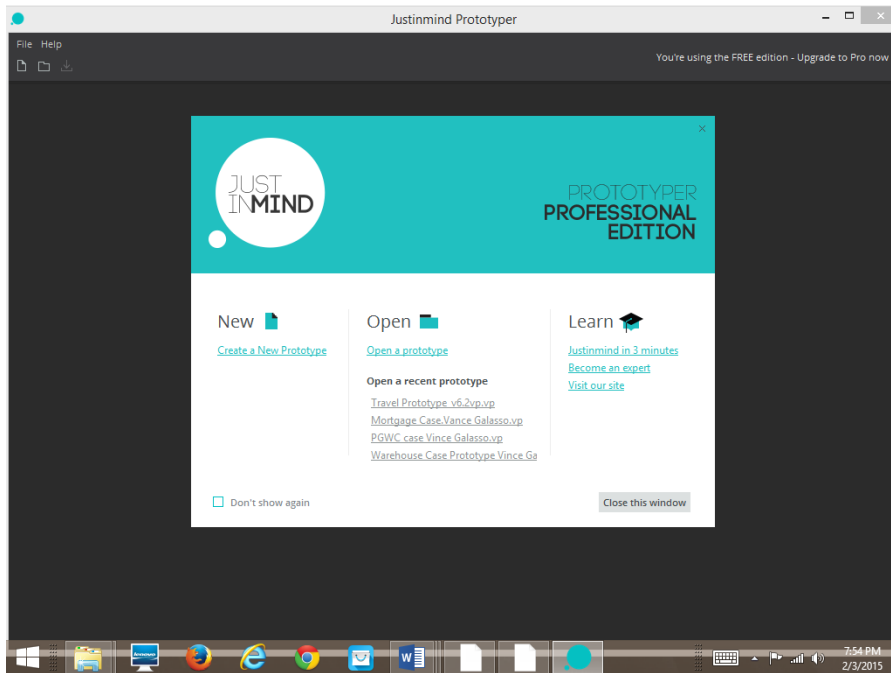
JustinMind Prototype Introduction Assignment

Due on 2/10/2015

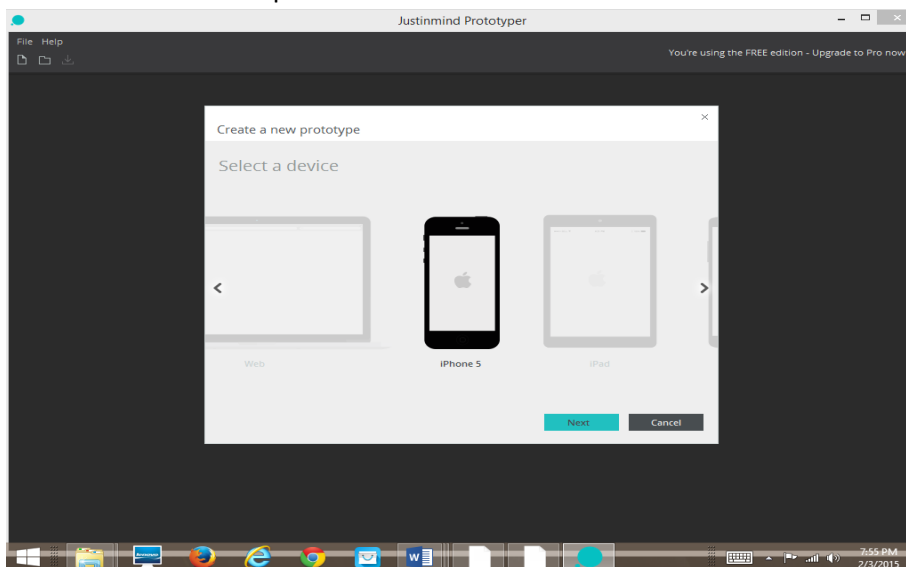
Install a copy of the software, information on site can be found on the web site under the section JustinMind Software

You will find a copy of the software key in your Grade book entry

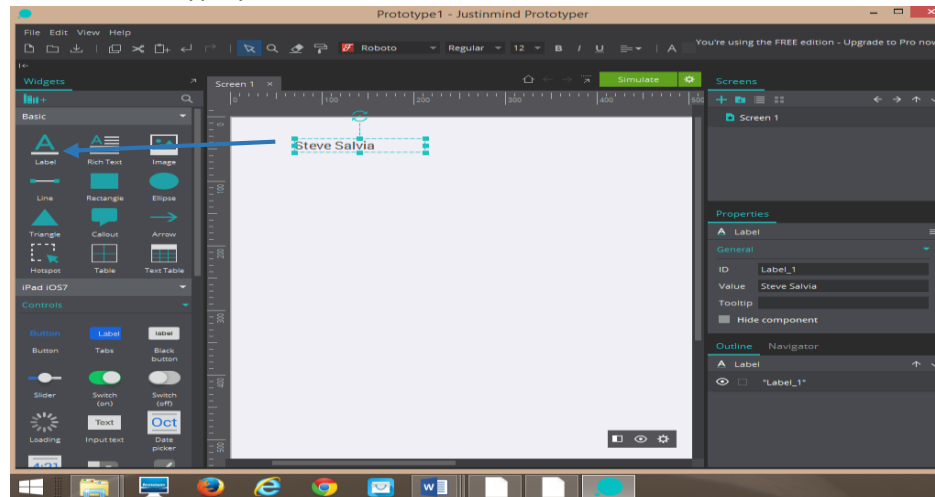
- Create a new prototype



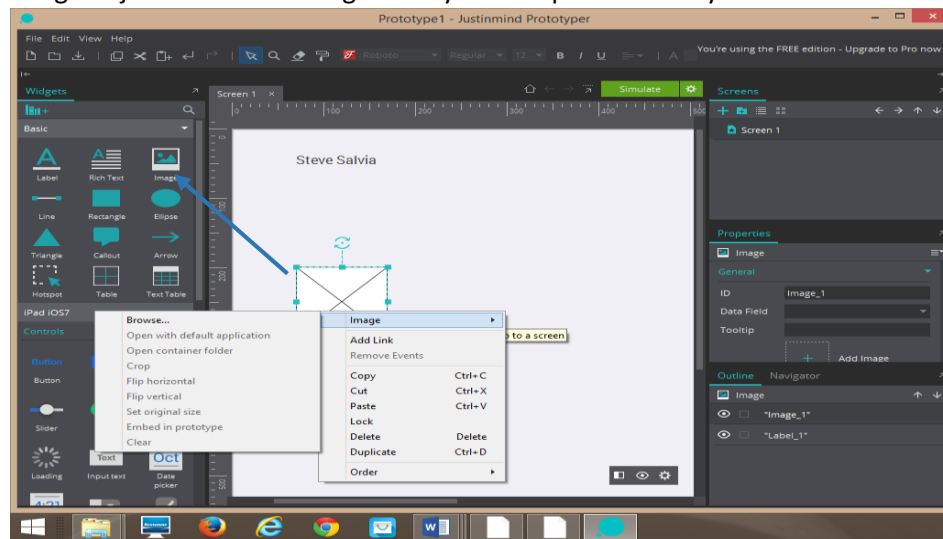
- Select a device template



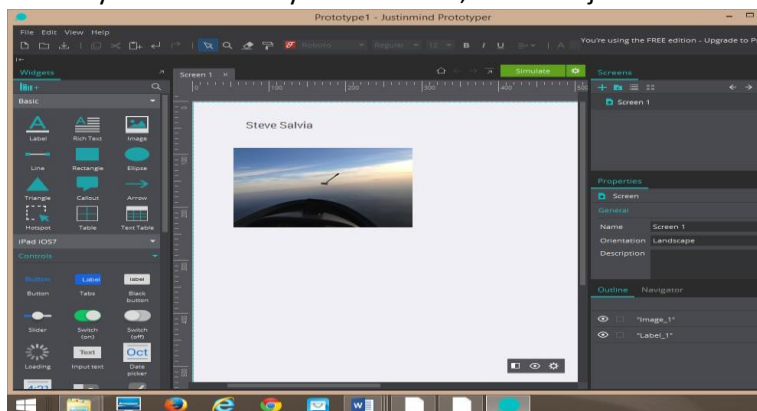
- One page containing your name (use the label object) and a picture (image object)
 - Drag and drop the label objects from the library on to the screen, double click in the label box and type you name



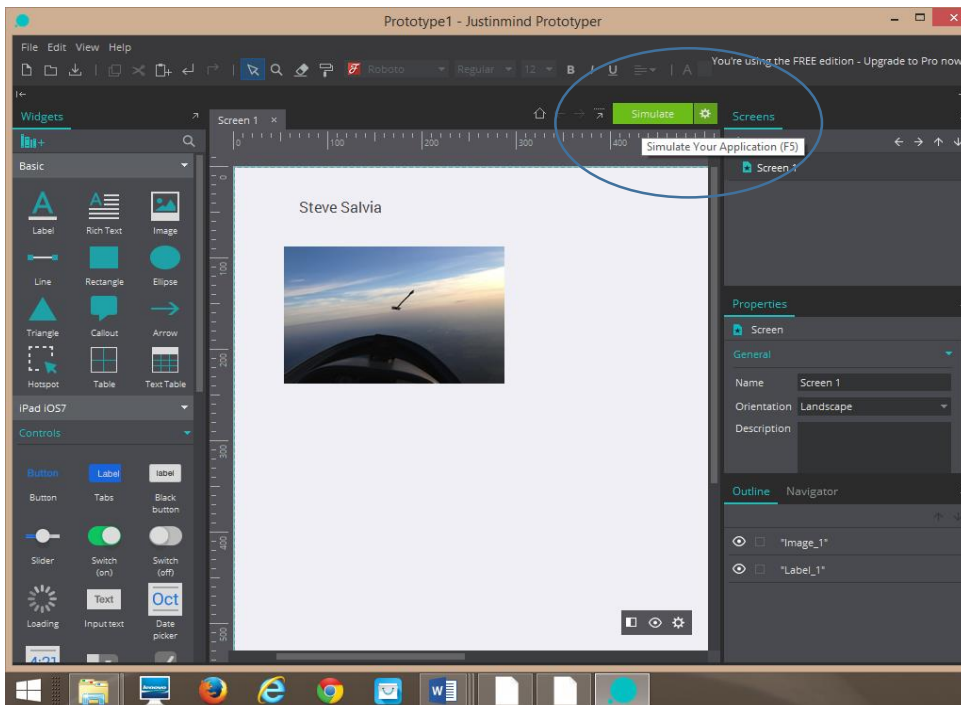
- Drag and drop the image objects from the library on to the screen, right click in the image object select and image from you own picture library



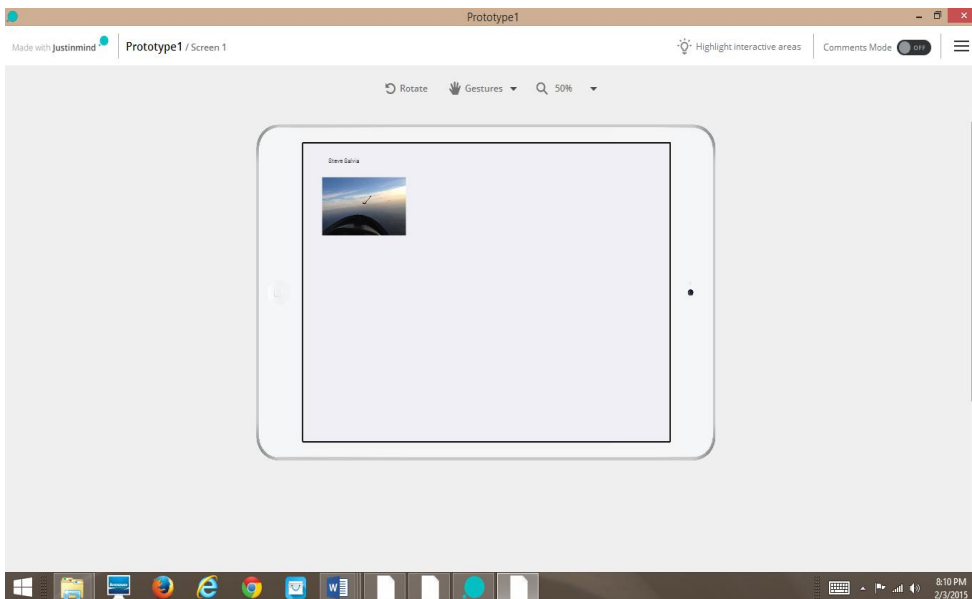
- You may be creative as you would like, the lab is just an introduction to the software tool



- Run the simulate feature



- Take a screen shot



- Print a copy of the page and turn in for next week 2/10/2015