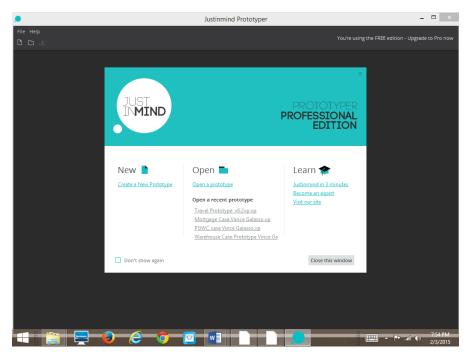
JustinMind Prototype Introduction Assignment

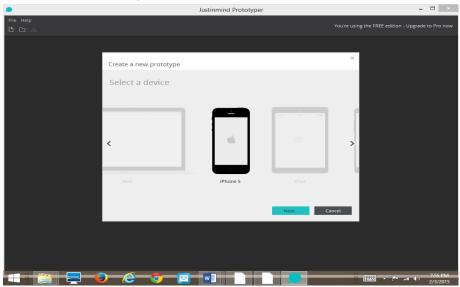
Install a copy of the software, information on site can be found on the web site under the section JustinMind Software

You will find a copy of the software key in your Grade book entry

• Create a new prototype

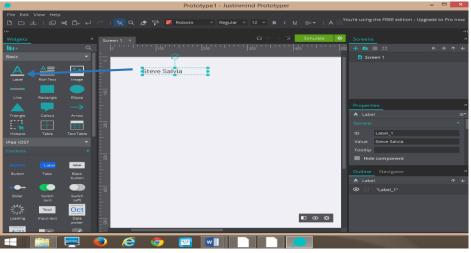


• Select a device template

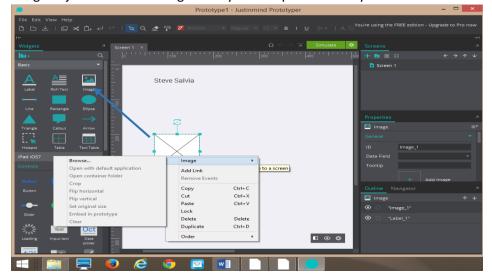


• One page containing your name (use the label object) and a picture (image object)

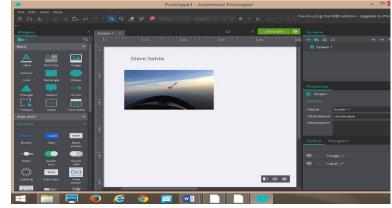
• Drag and drop the label objects from the library on to the screen, double click in the label box and type you name



• Drag and drop the image objects from the library on to the screen, right click in the image object select and image from you own picture library



• You may be creative as you would like, the lab is just an introduction to the software tool



• Run the simulate feature

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• Print a copy of the page and turn in for next class

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