SUPPLY CHAIN IT STANDARDS

WHAT LANGUAGE ARE YOU SPEAKING?







END OF CLASS SCHEDULE

- Today (week 13)
 - Lecture: What Language are you Speaking?
 Connecting Business Processes across Partners
 - Form groups for Global Supply Chain Management
 Simulation

- By Sunday April 14
 - Extra Credit sign up early for Global Supply Chain Simulation



END OF CLASS SCHEDULE

- April 16 (week 14)
 - RosettaNet Case
 - Course Wrap Up / Test 2 review
 - Global Supply Chain Simulation:
 - Introduction
 - Year One (I) (Years 2-4 conduct in class or after)
- April 23 (week 15)
 - Global Supply Chain Simulation Due (can request extension)
 - Test 2



END OF CLASS SCHEDULE

- April 23: Test 2
 - Similar in format to Test I
 - Via Canvas In Class
 - Various Question formats
 - Some Questions relate to mini-case (available prior)
 - Focus on content since Exam I
 - Open Book and Open Notes



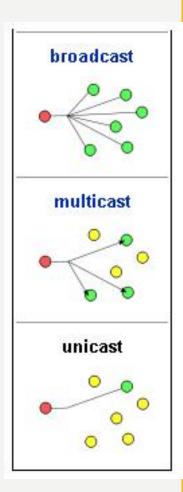
LEARNING OBJECTIVES

- Electronic Data Interchange: EDI
- RosettaNet standards
- XML and Web services



HOW COMPUTERS COMMUNICATE?

- Computers connected to a network can pass messages to each other
- Unicast
 - One sender, one receiver
- Multicast
 - One sender, many targeted receivers
- Broadcast
 - One sender, everyone else a receiver





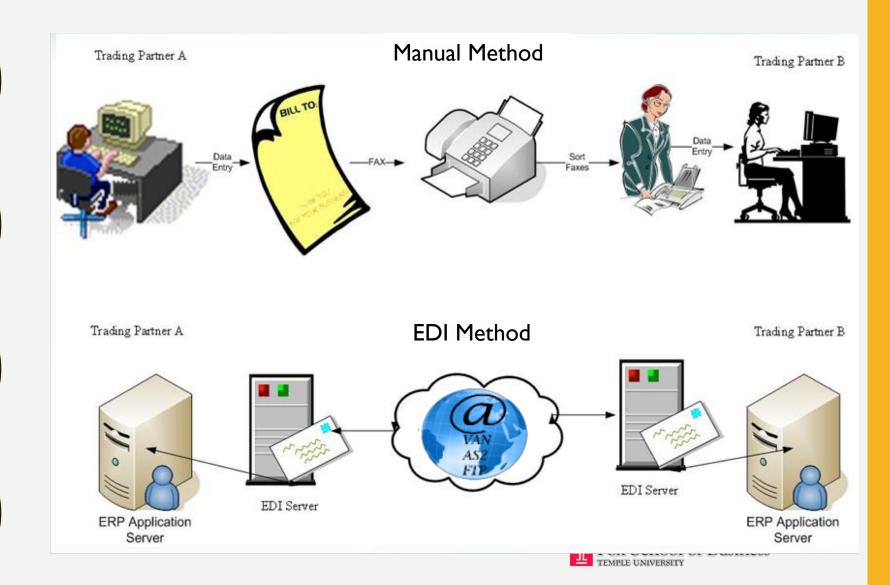
GETTING 'EM TO TALK

- Consider an Xbox bought from Best Buy supply chain
 - The retailer (Best Buy) uses Windows PCs
 - The distributor uses Amazon Web Services (AWS) and Cloud applications
 - Assembling Contractor uses Linux Apps
 - The wholesaler and the factory have old IBM mainframe systems
- How to pass transaction messages among all these entities?





GETTING 'EM TO TALK



PROTOCOLS



- Protocols are computer communication standards
 - HTTP, HTTPS, FTP, SMTP, ATM, NNTP etc.
- Protocols wrap the actual message in a packet, add some extra information (called header) to it and transport the packet across the network
- At the other end, the receiver gets the packet, knows what the protocol is, and unwraps the packet to get the message



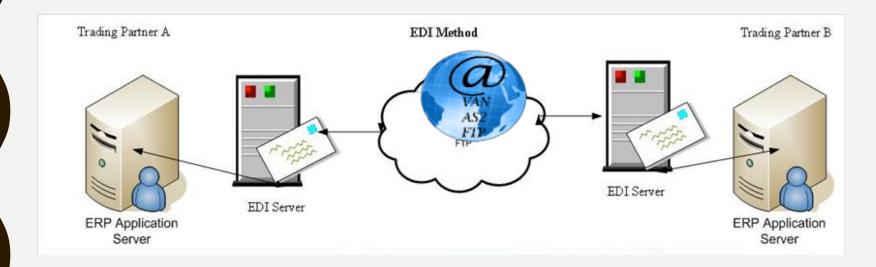




- Electronic Data Interchange
 - Structured transmission of data between organizations by electronic means
- Is it like e-mail? No!
- EDI is like a technical representation of a 'business conversation' or transaction between two entities, the entities being two computer systems



GETTING 'EM TO TALK: MORE THAN MESSAGE DELIVERY





COMPONENTS OF AN EDI SYSTEM

Tradina Partner A

- Computer System
 - A computer, network and an Internet connection
- But EDI is more than just the hardware
 - Data transmission
 - Message flow
 - Document format
 - Software used to interpret documents



Trading Partner B

OLDER THAN THE WORLD WIDE WEB

- EDI has been in use for a long time
- EDI describes the whole process
 - Communication Methods
 - Connect to partners using direct connections
 - Value Added Networks (one connection many partners)
 - With the advent of the WWW, non-internet transmission methods are being replaced by Internet protocols





EDI STANDARDS



Content Format of the Message

- UN/EDIFACT
 - Recommended by the UN
 - · Predominantly used outside North America
- ANSI ASC X12
 - Recommended by the US
 - Predominant in North America
- TRADACOMS
 - Used by the UK retail industry
- ODETTE
 - Used within the automotive industry in Europe



EDI STANDARDS

- Standards prescribe
 - Data formats
 - Character sets (e.g.: language, encoding)
 - Data elements
- Drawback
 - Requires effort to get different standards to interoperate among each other
 - Software tools (EDI translators) help overcome this
 - Electronic Hubs (e.g. Elemica) also do translations
 - Managing Partner specific details







Elemica Service









One connection for all orders

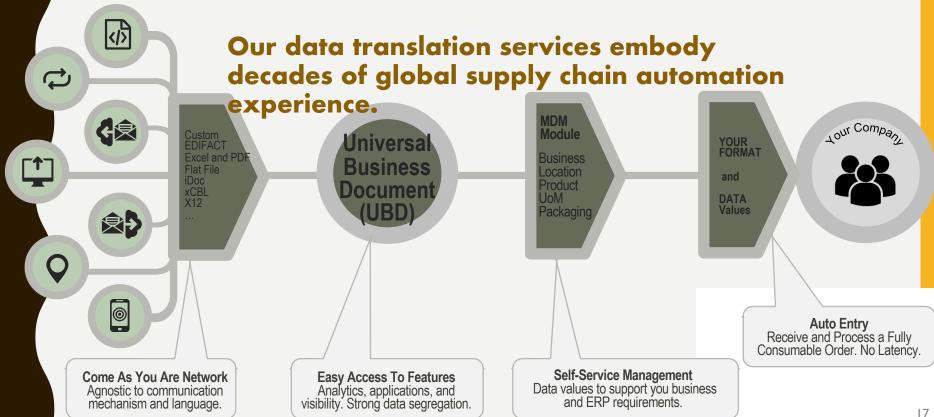




Elemica handles customer data variation so you can focus on needs of the business.



Elemica: Background data exchange Process



ADVANTAGES & DISADVANTAGES

- Advantages
 - Increased efficiency
 - Cost savings
 - Weeds out paper-based systems



- Disadvantages
 - Requires changes to business processes
 - Initial setup cost and time
 - Forced adoption: (e.g. compliant EDI systems)

requires all partners to have





ROSETTANET

- RosettaNet is a self-funding non-profit organization
- Founded in 1998 by 40 IT companies; now over 350 member companies
- Creates, implements and promotes industry-wide e-business standards that form a common language and align processes throughout the global high-tech trading network
- Members include IT, electronic components and semiconductor manufacturing companies



WHAT IT ISP

- RosettaNet is a set of standards that define the exchange of electronic business documents.
- RosettaNet is one of B2B protocol standard which allows different businesses to communicate electronically over a network.



ROSETTANET STANDARDS

- RosettaNet dictionaries
 - Provide a common set of properties for business transactions
- RosettaNet Implementation Framework
 - Provides common exchange protocols
- Partner Interface Processes (PIP)
 - Defined business processes between trading partners



THE STANDARDS IN PERSPECTIVE

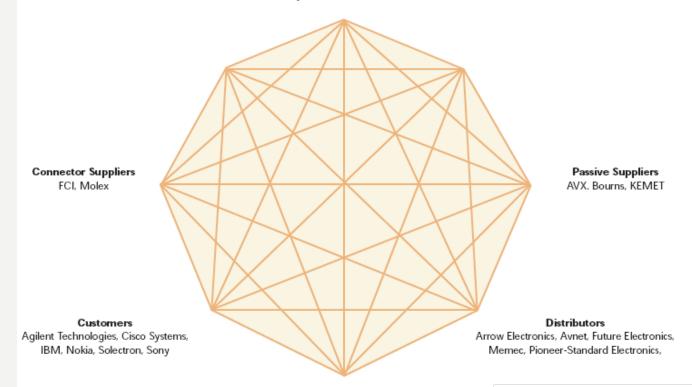
- RosettaNet standards enable communication
- Dictionaries provide words for the communication
- RNIF provides the grammar
- PIPs for the dialog



PARTNERS: ELECTRONIC COMPONENTS INDUSTRY

Semiconductor Suppliers

Altera, AMD, Hitachi Semiconductor, Intel, Lucent Technologies, Micron Technology, Motorola, National Semiconductor, NEC Corporation, Philips Semiconductors, Samsung Electronics, STMicroelectronics, Texas Instruments, Toshiba America Electronic Components, Tyco Electronics, Xilinx

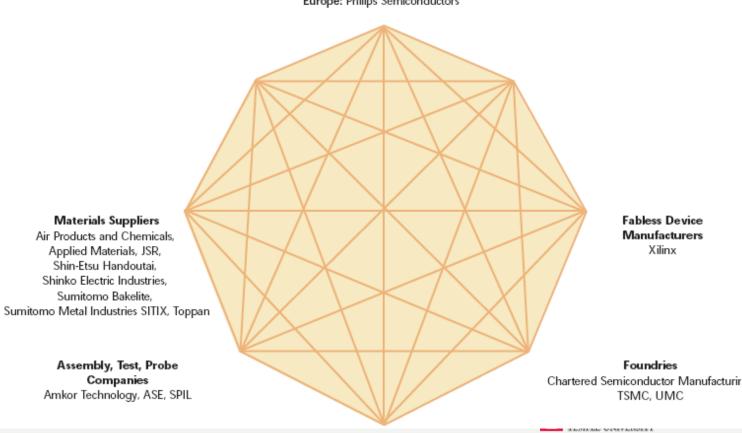


ROSETTANET

PARTNERS: SEMICONDUCTOR INDUSTRY

Integrated Device Manufacturers

United States: Agilent Technologies,
Intel, Lucent Technologies, Micron Technology, Motorola,
National Semiconductor, Texas Instruments
Asia: NEC Corporation,
Samsung Electronics, Winbond Electronics
Europe: Philips Semiconductors



MARKUP AND TAGS

- HTML Hypertext Markup Language
 - A way to define how a web browser displays content
 - Makes use of tags; tags control display
 - Any content within and will be displayed in bold
 - The function of each tag is defined; not possible to modify
 - Tags can be nested; <u><u>content</u></u>
 - New tags cannot be defined







- XML is not HTML; it is not an extension of HTML
- XML also uses tags; but all XML tags are user-defined
- XML is not used to control how content is displayed; it defines the content



EXAMPLE



```
<student>
 <student-name>
     <first-name>Jane/first-name>
     <|ast-name>Doe</|ast-name>
 <year>Junior</year>
 <major>MIS</major>
 <major2></major2>
 <minor>Marketing</minor>
</student>
```



UNDERSTANDING XMI

XML

- In the previous example
 - A student's details are presented in XML format
 - Each XML file has a schema a file that defines what tags are permitted, and what nesting is permitted in each XML file
 - Similar XML files share the same schema
 - When information is transmitted between parties, if the schema is sent along with the content, the receiver can make sense of the content that is being transmitted



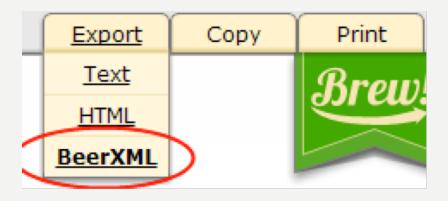
HOW DOES IT HELP?



- All that two parties need to do is to agree on the schema
- No special systems needed to decode the incoming data
- XML is a popular and widely-used standard; everyone is adopting it



EXAMPLES









Chemistry XML



WEB SERVICES



- Web services are business and consumer applications that are delivered over the Internet
- Users access these services to get the information they need
- Uses a set of shared protocols and standards, largely based on XML
- Can be accessed through a variety of systems and devices



WHY DO WEB SERVICES MATTER?

• Faster, cheaper integration

Projected impact	of Web services	on systems in	tegration costs	
Category	Share of cost	Fixed cost	Impact of Web services	
Systems interfacing • Legacy • Packaged	40-50%	Yes	High ¹	ossible 20
Customization	15-20%	Yes	Low	savings
Configuration	15-20%	Yes	Low	
License	15-20%	No	Low	

- Systems integration is the single biggest IT expense for most companies
- Web Services obviate the need to create develop interfaces – less work, less worry!





< Questions ? />