Business Model

PROBLEM	SOLUTION	UNIQUE VALUE		UNFAIR ADVANTAGE	CUSTOMER SEGMENTS
Saving money is difficult and	Creating "change" can help	PROPOSITION		Group feel from the app that is	People looking to save money
stressful. Donating to charities can be intimidating if you do not have a lot of money. Making plans and events with friends can be hard when money is involved	users save money in a less stressful way. Improved awareness about charities and the ability to make small, but still helpful donations. Group piggy bank to save money and plan events	Provide a secure platform for savir friends that motiv to fund your targ	ng money with vates each other	fuels crowdfunding. Centralized way to keep track of targets and savings.	for an event Friends who go out often People who want to donate to charity, but do not have a lot of money to do so. Any group of people that are saving towards a common goal.
EXISTING ALTERNATIVES Change jar Group "treasurer"	KEY METRICS Transaction volume Number of targets Completed targets Number of members Amount of money saved Number of downloads	HIGH-LEVEL CONCEPT Electronic piggy bank for you and your friends		CHANNELS Social media Technology festivals Hack-a-thons	EARLY ADOPTERS Group of friends that go out frequently.
COST STRUCTURE			REVENUE STREAMS		
Variable cost- transaction costs, wages			5% fee when change pool reaches a specified amount (\$5, \$10, etc)		
Fixed cost- development/hosting, marketing and promotions			Sponsorship - offering specials for different locations, offering deals related to goal.		

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SUCCESS METRICS			CURRENT METRICS				
PROBLEM-SOLUTION-FIT	PRODUCT-MARKET-FIT	SCALE					RETENTION REVENUE
				ACQUISITION		ACTIVATION	
EXPERIMENTS							
STRATEGY PROPOSALS		ACTIVE EXPERIMENTS				COMPLETI	ED EXPERIMENTS
		BUILD	MEAS	SURE	LEARN		

Background	Goal

Condition	Implementation Plan

Analysis	Follow On

STRATEGIC GOAL REPORT