



MIS 3506

Digital Design and Innovation Studio

11: CREATING AND DOCUMENTING
YOUR DATA NEEDS

Amy Lavin

Photo: Installation by Jenny Holzer, US Pavillion, Venice Biennale 1990

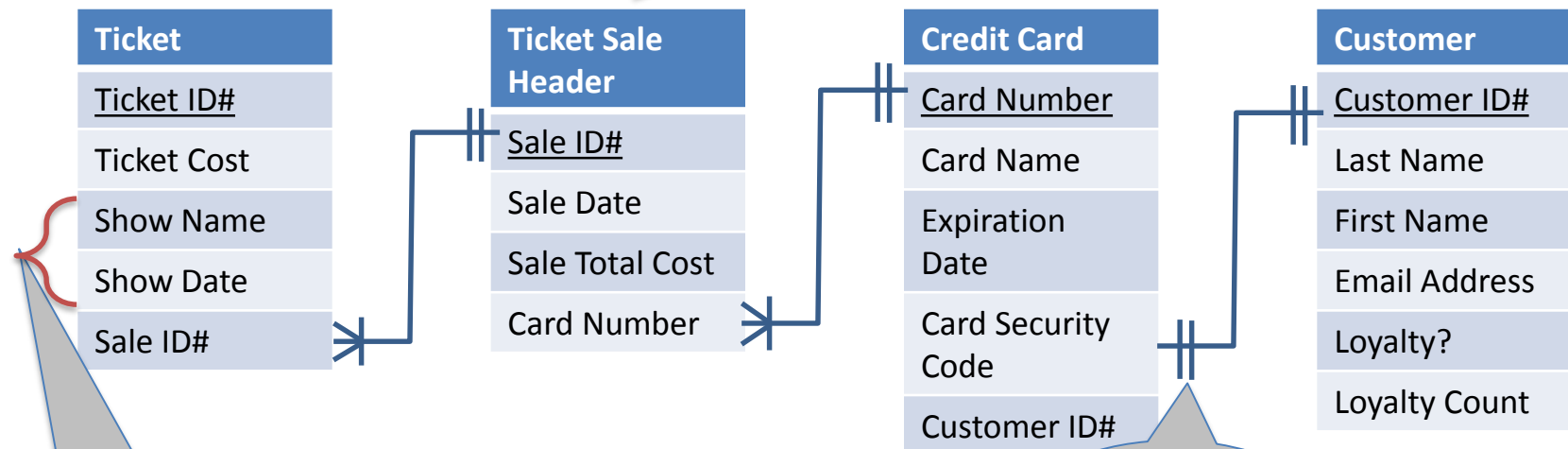
Data = ENTITIES
ATTRIBUTES
RELATIONSHIPS

Understanding **WHAT**
information the client **will**
need the system to have
to do their work

Schema for Night Owl Ticket Purchases

(Tickets are purchased by customers using credit cards)

Missing Attributes



Repetitive Data = Missing Entity

Wrong Cardinality

Data Modeling 101

1. A normal **entity** depicts one concept
2. Attributes should be cohesive, describing **everything you need to know** about the entity.
3. Get the **right level of detail**, it can significantly impact your prototype
4. Use **naming conventions** for your entities & attributes. Be consistent.
5. The relationships between entities are conceptually **identical** to the relationships between objects.
6. Cardinality asks **“how many”** whereas optionality asks **“whether you must have something.”**

Data in justinmind

The screenshot displays the Justinmind software interface. A 'Data Master Details' dialog box is open, showing a table of records. A red oval highlights the 'Import/Export Records' section and the 'Records table'. Another red oval highlights the 'Data Masters' panel on the right, which lists a 'Customer' data master with its fields.

Data Master Details Dialog Box

Import/Export Records

Records table

	Last Name	First Name	Street Address	City
<input type="checkbox"/>	Flanagan	Richard	361 Broad Leaf Lane	West Chester
<input type="checkbox"/>	sample text	sample text	sample text	sample text
<input type="checkbox"/>	sample text	sample text	sample text	sample text
<input type="checkbox"/>				
<input type="checkbox"/>				

Data Masters Panel

Customer

- Last Name
- First Name
- Street Address
- City
- State
- Zipcode

For Thursday

- Identify all of the DATA you will need for your prototype
 - What are the necessary data fields your prototype will need?
 - Think about it in schema format
 - Document your DATA in your prototype using DATA MASTERS
- Create INDIVIDUAL prototypes and a CONSOLIDATED Team Prototype

Project Team Work Time



Sit with your
Review Pair



Team **REVIEW**

Constructive Feedback

- Use our four evaluation criteria
- Ask open-ended questions and follow-up on the answers
- Ask why, what, when, where, who and how
- Set a positive, helpful tone
- Identify weaknesses, discuss them and then suggest improvements
- Identify strengths, discuss them, and then offer extensions

Evaluation **DIMENSIONS**

1 How well does it solve the client's problem?

a?

b?

c?

2 How complete is it?

a?

3 How correct is it?

a?

4 How appropriate is it?

a?

Your questions should generate constructive criticism and suggestions for improvement.

The number of questions for each dimension is up to each team and should represent relevant information needed.

This week focus your heuristic review on their scenario and prototype

Part 2:

Review **PROCESS**

Teams pair up as assigned

Each DATA and prototype review is 20 minutes long
In that time, the team must present their data schema and answer the reviewing team's questions.

Reviewers must listen carefully and take detailed notes. **All team members take review notes.** Your notes should reflect your observations, critiques and assessment of what they showed you and the answers given to your questions.

USE ALL THE TIME YOU ARE GIVEN **00:20 min ea**

1st team presents

00:20 min

2nd team presents

00:20 min

Next Week:

Document all of the

Business Rules you will

need for your project

- word document
- Business Rule identifier
- ordered in an appropriate way